

# Moose Mayhem Cup

(Blood Bowl Tournament Information For Coaches)



Come join us for a three-round, NAF-Sanctioned(awaiting approval), Resurrection & Swiss-Styled, Blood Bowl tournament on Saturday, May 11th at Phyxian Life Games (Scarborough, Maine).

The NAF is an international association of players dedicated to Blood Bowl – the Games Workshop game of fantasy football. The NAF acts as a central resource for Blood Bowl coaches the world over – offering news, contacts, discussion, sanctioned tournaments and international player rankings. You also get a free Blood Bowl [gift](#) with your \$10 membership which varies each year.

[You Can Join the NAF At This Link](#)

## **TOURNAMENT FORMAT:**

Three ~2h 15m rounds of Resurrection/Swiss-Styled Blood Bowl using the BB2020 Rules Set along with the published GW FAQs. There will be no overtime. Players will use chess clocks (physical or app) and be allotted 1h each to play. If a player exceeds the time on their clock, their opponent is allowed – and encouraged, we have a schedule to keep – to time them out on any subsequent turn after one minute).

### **What is a Resurrection Event?**

It means that any damage inflicted upon your players resets every round of the tournament and you play each match with your full roster. SPP's are not tracked and no new skills will be gained as a result.

### **What is Swiss-Styled?**

It means that coaches are randomly matched up in the first round of the tournament, but after that teams with the same number of points are drawn against each other, so that you are playing against someone who is doing about as well as you are. This continues until the final round.

## ADMISSION

\$15 for NAF members. \$25 for non-NAF members. Getting a NAF membership for the year only costs \$10 and gets you some free goodies! There's no reason not to! Payments should be sent to [ryncrocker@yahoo.com](mailto:ryncrocker@yahoo.com) on paypal.

To reserve a spot message me, "MrRockerCrocker.", on discord or send a message confirming your registration to the #moose-mayhem-cup channel on the [NEBBN Discord](#).

## TOURNAMENT RULES AND GAMEPLAY:

- **THE GOLDEN RULE:** Sportsmanship matters more than winning. We are gathering to enjoy our time together and share our love of Blood Bowl. The TO reserves the right to remove any coach from the tournament for poor sportsmanship. Sportsmanship is an aspiration or ethos that a sport or activity will be enjoyed for its own sake, and with proper consideration for fairness, ethics, mutual respect, and a sense of fellowship with one's competitors. Also, remember that fouling, while a "despicable act" and "worthy of distaste of the highest order", is a core part of the game we all love - this is NOT an act of bad sportsmanship; even if done 32 times in a match.
- NAF 2023 Tournament Rules are in play (inducement and skill related items specific to the event are clarified under Team Creation)  
[NAF 2024 Rules for Tournaments](#)
- The Exhibition Prayers to Nuffle Table will be utilized (Core Rulebook p. 103)
- Weather in Maine is unpredictable at the best of times. Consequently, each round will use a different weather table. **Round 1 will use the Spring Weather Table, Round 2 will use the Summer Weather Table, and Round 3 will use the Winter Weather Table (Deathzone p. 76-78)**
- Prior to each game, coaches should agree what constitutes a 'cocked' die and discuss any other issues relating to dice rolling mechanisms and reach consensus (ie dice towers). Should either coach request, dice must be shared between coaches.
- Player aids, such as probability apps, and the like must not be used while in-game.
- External coaching of players in-game is not permitted.
- Turn timers will be in place. Players will have a single total time pool of 1h with which to play. The time between drives (set up, kick off etc.) is not included in this time (this includes the Blitz! Kick-off result). For example, if a player plays their first 15 turns at 1m a piece, they have 45 minutes to play their final turn. Once the timer runs out your opponent is allowed to time you out on any subsequent turn after one minute).
- Casualties may be scored by Block, Blitz, Foul, Crowd-Push, Secret Weapon, Stab, Vomit, the usage of Skills or Mutations that aid in creating an opponent injury (Arm Bar, Diving Tackle, Prehensile Tail), TTM Collisions, or Star Player Special Actions that target opposition players. You do not score them for hurting your own team members.

## TOURNAMENT SCORING:

- Teams will be ranked after each match using a point scale (0-85 potential points):
  - Winning the Match = 70 Points
  - Tied the Match = 30 Point
  - Losing the Match = 0 Points
  - Blowout Bonus = 5 Points (win by 2 or more TD's)
  - Smackdown Bonus = 5 Points (inflict 2 or more CAS more than your opponent did)

- Kept It Close Bonus = 10 Points (lose by only 1 TD)
- Shutout Bonus = 5 Points (give up 0 TD to opponent)
- The Tournament Champion will be determined by Total Points after three rounds of play and if needed, by Tie-Breakers in the following order:
  - Head-to-Head Result (if they have played one another)
  - Sum of TD Differential & CAS Differential Divided by Two
  - TD's Scored
  - CAS Inflicted
  - Coin Toss/Random Die Roll/Other Random Method Determined by TO

**WHAT YOU NEED TO BRING:**

- Your painted Blood Bowl team. Models **must** be numbered or easily identifiable. Skill rings or small colored elastic bands to mark players with skills are required to keep things moving along. I will also have some with me if needed.
- 3 copies of your team roster with added skills in **BOLD** or **highlighted**
- Supporting literature for any inducements purchased
- A Blood Bowl pitch, templates, dugouts, three blocking dice, 2d6, 1d8, and 1d16
- Writing implement(s)

**SCHEDULE:**

Here's the schedule for the event. We will do our best to adhere to it.

<b>Saturday, 05/11/24</b>	
9:00 AM - 9:30 AM	Registration
9:30 AM - 11:45 AM	Round 1
11:45 AM - 12:30 PM	Lunch
12:30 PM - 2:45 PM	Round 2
2:45 PM - 3:00 PM	Break
3:00 PM - 5:15 PM	Round 3
5:15 PM - 6:00 PM	Result Tabulation and Awards

**TEAM GENERATION:**

- Teams will be created using the BB2020 Rules (including published GW errata through April 2024 as long as it is published by 05/01/2024 otherwise we will use November 2023 errata).  
[November 2023 Errata](#) - Will Update When Newer Errata is Available
- All 21 teams in the Blood Bowl 2020 Core Rulebook, the three remaining Teams of Legend, the Khorne, Amazon, Norse, and Vampire rosters from Spike, and the NAF recommended Slann team may be selected for tournament play.

Blood Bowl - Teams of Legend  
Slann Rosters

- **Gold:** Teams will be created utilizing **1.25M** gold crowns and must contain 11 players before any inducements are purchased.
- **Prohibited Inducements:** Special Play Cards, (In)famous Coaching Staff, Mercenaries (including Giants), Side Bets, Matched Play Guide inducements, and certain Star Players (see next bullet) are prohibited from purchase. Everything else in the Core Rulebook, Death Zone, and Almanacs is fair game.
- **Prohibited Star Players:** The following Star Players are unavailable for inducement, as Mainers don't look fondly on people "from away" and request that they wait until tourist season begins before visiting:
  - Griff Oberwald, Morg 'n' Thorg, Hakflem Skuttlespike, Deeproot Strongbranch, Bomber Dribblesnot, Kreek 'The Verminator' Rustgouger, Estelle la Veneaux, and Cindy Piewhistle
- **Skill Packages by Team Tier:** After this, coaches will add skills to their teams based on the tier they fall in. Coaches choose the skills they want to apply; there are no random skills. A coach **may** choose to apply a primary skill in place of a secondary skill. Multiple skills can be added to a player, up to a maximum of six additional skills.
  - **Tier 1 (6 Primary Skills, maximum of 1 extra skill per player):**  
Amazon, Chaos Dwarf, Dark Elf, Dwarf, High Elf, Norse, Shambling Undead, Skaven, Underworld Denizen, Wood Elf
  - **Tier 2 (6 Primary Skills plus 2 Secondary Skills, maximum of 2 extra skills per player):**  
Chaos Chosen, Chaos Renegade, Elven Union, Human, Imperial Nobility, Khorne, Lizardmen, Necromantic Horror, Orc, Slann, Tomb King, Vampire
  - **Tier 3 (7 Primary Skills plus 3 Secondary Skills, maximum of 2 extra skills per player):**  
Black Orc, Halfling, Nurgle, Old World Alliance, Snotling
  - **Tier 4 (8 Primary Skills plus 4 Secondary Skills, maximum of 2 extra skills per player):**  
Goblin\*, Ogre
- **\*Goblin Injustice** - GW clearly has it in for goblins. The Goblin Civil Liberties Union (GCLU) has not-so-secretly bribed all tournament officials. Goblin squads will start with a free bribe. In addition, a package of three bribes may be purchased for 100k. This **can** bring goblin coaches to a maximum of 4 bribes.
- ALL skills **MUST** be noted on the team roster. Pro tip: Putting the added skills in **BOLD** font or highlighting them on your roster will help them to stand out.
- All valid rosters e-mailed to [rcrocker9185@gmail.com](mailto:rcrocker9185@gmail.com) by 05/04/2024 at 12pm EST will receive a free assistant coach and cheerleader. No TV adjustments will be made for these. Rosters received with errors will **NOT** receive the bonus unless corrected and sent back prior to the deadline. They will be reviewed in the order they are received.

### **PHYSICAL AWARDS:**

There **WILL** be physical awards/prizes at the event.

### **NAF AWARDS/RECOGNITION:**

- Coaches are competing for the following NAF accolades:
  - Champion
  - Runner-Up
  - Most Brutal (Most CAS Inflicted)
  - Best Offense (Most TD's Scored)
  - Best Defense (Least TD's Allowed)
  - Stunty Cup

- Best Painted
- Tools of the Trade (most CAS with secret weapons)
- In the event of a tie, both coaches will receive recognition in the NAF system.
- I like to spread the love so, no coach can win more than one of the above with the exception of Best Painted at the event itself.
- Please note that in the NAF system and NEBBN TS I will still put the actual numeric winner of each category. For example, should the Champion also have Most TD's that would be reflected in NAF, but someone else would go home with the Most TD's prize/trophy (they would not be credited with Most TD's in NAF's system or in our Tournament Series).

### **NEBBN TOURNAMENT SERIES:**

2024 marks the second year of the NEBBN Tournament Series. The series compiles results across specific NEBBN Blood Bowl tournaments for 2024 taking place in the New England states, New York, and New Jersey. The results create coach rankings that can earn special prizes at the end of the year. All participating NAF coaches will have their results from this tournament included in the results of the 2024 NEBBN Tournament Series. To find out more please feel free to join our Discord server for all things Blood Bowl in the North Eastern United States.



[NEBBN Discord](#)

[NEBBN Tournament Series Standings](#)